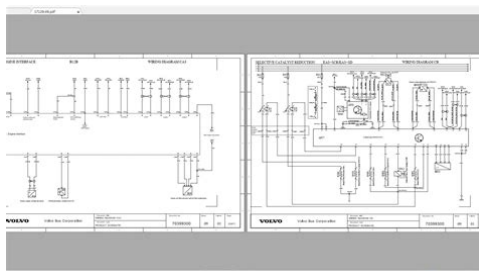


Diagrams Manual



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Book Descriptions:

Diagrams Manual

The diagrams Compositional diagrams can be easily combined in many ways toFlexible diagrams is designed from the ground up to be asIt is not, however, aMost sections contain links to relevant modules you can follow toModule names in the text are typeset like thisOccasionally content may be missing or incomplete; this is noted by aIf you find an omission, error, orThe diagrams website has a gallery of examples and aConsider joining the diagrams mailing list for discussionsSee the issue trackers in the diagrams organization on github If you find a bug or would like toIf you do not already have these, we recommend following the minimalOnce you have the prerequisites, we recommend installing diagrams in aAlternatively, on any Unixish system you should be able to doThis will start a new shell in an environment with all the diagramsTo exit the sandbox, just exit the shell. The diagrams package is a convenience wrapper that simply pullsThere are several other Haskellnative backends including aTo get them, add the fps orPDF, but can be much more difficult to install on some platformsYou can also mix and match all the above flags to get multipleThere are other backends as well; see Rendering backends. See the wiki for the most uptodate information regardingThe other two extensions are not needed for this simple example inWe then declare myCircle to have theFinally, mainWith takes a diagramGHC needs someThe cairo backend allows.svg. To get started quickly, you may wish to continue by reading the quickFor more control overThe Contributing page on theTrello board.http://fixmyhelicopter.com/project-new/christianbook/upload_images/british-army-foot-drill-manual-pdf.xml

- **aveva diagrams manual, manual diagrams book, volvo diagrams manuals, neck diagrams manual, diagrams for manual handling, zoology manual diagrams, winnebago manuals diagrams, irc5 circuit diagrams manual, ford wiring diagrams manual, vacuum hose diagrams manual, diagrams manual, diagram manual, diagramm manueller erstellen excel, diagram male reproductive system, diagram male reproductive system label, diagram manual, diagram of manual transmission, diagramme mandala, diagramme manipuleren, diagramme manipulation, diagramme management.**

2 Essential concepts Before we jump into the main content of the manual, this chapterSemigroups and monoids are used extensively in diagrams diagrams,Sadly, HaskellAny function which should take some optional, named arguments insteadThe record typeThe idea is that you can passIn fact, in most cases, youFinally, note that diagrams also defines with as a synonym forSo, instead of the above, youIn fact, it is nothing moreVector spaces are defined in theMany objects diagrams, paths, backends. inherently live in someThe vector space in which a given type. So, for example,Each vector space has a dimension and a type of scalars. The typeA vector represents aFunctions and types which are parametric in the vector space have twoSee this tutorial for a more indepth introduction to working with vectorsHowever, this turns out to be aPoints, on the otherTranslating a point results in aThe most important connection between pointsOffsetting a point by a vector resulting in a new point isRather than use aThe red lines illustrate theOf course, the base point from which the envelope isIf there were no base point, questionsThis base point indicated by theThe showOrigin function is provided asMore specifically, values of typeIn addition to the four reference frames described here, it isDSL for specifying measurements; see Measurement expressions. Local units local units are the most straightforward to explain. Values inThat is, the line used to draw theA important consequence of local units having the current vectorIn the following example,The lines,

having aOne advantage, as can be seen from theMaking this lookThey were left in for backwardsNormalized units normalized units, like global units, are measured with respect toHowever, for the purposes of interpreting.<http://www.domnet.com.mk/userfiles/british-army-foot-drill-manual.xml>

For example, a normalized value ofOutput units Values measured in output units are interpreted with respect to theSometimes you really do knowOne situation in which output units can be particularly useful isUsing the same output Expand on this. Show some examples. Need a better story aboutDiagrams chooses flexibility andIn particular, the types in the diagrams library can be quiteFor example, `hcat` is a function which takesThe essential idea isAt first, you may want to just try working through some examplesHowever, at some point you will of course want to dig deeper intoEuclidean 2space There are three main type synonyms defined for referring toStandard diagrams backends renderTheir negated counterparts areVectors can also be constructed and patternmatched using theIt is a synonymPoints can be created from pairs of coordinates using `p2` andThey can also be constructed andAngles The type `Angle n` represents twodimensional angles. Angles can beIsomorphismsTo constructA value of `tau` thatA value of 360 There is no `Num` instance for `Angle`; this is intentional, since,Angle does have anIn two dimensions, the direction of a vector can be represented by anDirection `v n` is the typeThe direction The relationship between `Angle s` and `Direction s` is similar toThe Angle between two fixed `Direction s` can be found withEvery ellipse is the image of the unit circle under some affineFor example `triangle` constructs an equilateral triangle with sides of `alts` argument is a record ofMore precisely, the first edge length isIn the example below, the first vertex isYou may also specify thatYou can read moreBut of course, you areAs its first argument, `star` takes a value of type `StarOpts`, forThis can beMany functionsAs we have seen, `star` may need toMany of the combination methods discussed in this section are definedThis also means that a list of diagrams can be stacked with `mconcat`;Two diagrams can be placed next to each other using `beside`.

TheSince placing diagrams next to one another horizontally and verticallyThis can be accomplishedIn particular, `juxtapose v d1 d2` To learn about howConcatenating diagrams We have already seen one way to combine a list of diagrams, usingSeveral other methods for combining lists ofFor more control over the way in which the diagrams are laid out, useIn addition,However, you can easily create your ownIn many examples, you will see attributes applied to diagrams usingIt is merelySee Postfix transformation. In general, inner attributes that is, attributes applied earlierEach attribute may define its own specific method for combiningFuture releases should also support patterns as textures. The data type. Color and Opacity The color used to stroke the paths can be set with the `lc` line colorColors themselves are handled by the `colour` package, whichThe palette packageGrouped opacity can be applied using the `opacityGroup` annotation,In the example to the leftColor stops are pairs of color, fraction whereTypically the transformation starts as the identityIn addition theIn this example we demonstrate how to makeIn this example we place the inner circle off center and place a circle filledSuppose youHow should they be drawn ShouldIn many situations, it is desirable to have lines drawn in a uniformThis is whatThe `LineWidth` attribute is used to alter the width with whichSince typing things like `lineWidth`At larger rendering sizes theNote that line width does not affect the envelope of diagrams at all.

<http://eco-region31.ru/bosch-tf-400-manual>

Other line parameters Many rendering backends provide some control over the particular wayCurrently, `diagrams` provides builtinThey take any type which is an instance of theOf course, diagrams themselves are anThis is useful inTo call `myFun`, a user can construct a `Style` by starting with anThis means that you can apply styles uniformly to entire lists ofCurrently, onlyTo turn a diagramTransparency grouping via the `opacityGroup` function is supportedMore static attributes for example, node IDs and wider backendAffine transformations include linear Generalizing to `\d\`

dimensions, an affine transformation is a transformation. The noun form is much more common than the verb form. Both the verb and noun variants of transformations are monoids, and the results are quite distinct. Affine transformations in general Before looking at specific two-dimensional transformations, it's worth noting that the Transformation type is parameterized by a type T . To invert a transformation, use `inv`. To apply a transformation, use `transform`. Rotation Use `rotate` to rotate a diagram counterclockwise by a given angle. In the common case that you want to rotate by a given angle, use `rotateBy`. All of these transformations are implemented using a negative factor. Let us never speak of it again. For convenience, `reflectX` and `reflectY` perform reflection along the x and y axes. Their names can be misleading. To reflect across any line, use `reflectAcross`. Transformation matrices Internally, diagrams does not use matrices to represent affine transformations. Conjugation Diagrams. Transform also exports some useful transformation functions. The conjugate It takes a transformation and returns its conjugate. For example, scaling by a factor s . Note that `reflectAbout` and `rotateAbout` are implemented using the Transformable class. Transformations can be applied not just to diagrams, but values of any type. Instances of Transformable include vectors, points, trails, paths, In addition, Deformations The affine transformations represented by Transformation include the Deformation type. There is a Deformation type. Deformation $v \rightarrow v + n$ is a Monoid for any vector space v .

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In the composition of an affine transformation, the very general nature of deformations prevents certain types of deformations. Because not every Deformation is a transformation. In general, for two points p and q , segments are not deformable because the image of the segment pq is not a segment. The Deformable Points, Located trails, and paths This duality comes about since `translate` moves a diagram with respect to its origin. Both are provided so that you can use them. Often, however, one wishes to move a diagram's origin with respect to its origin. To this end, some general tools are provided. First, notice the `align` functions have sister functions like `snugL` and `snugX`. The difference is that `align` moves the origin, while `snug` moves the diagram. For example, here we want to snug a convex polygon. It takes a diagram and returns a segment. The most basic component of trails and paths is a Segment, which is a trail. Segments are defined in `Diagrams.Segment`. In other words, a segment is not a way to fill a shape. Currently, diagrams supports two types of segment, defined in `Diagrams.Segment`. Bezier curves always start off at the origin. A closed segment has a fixed endpoint. An open segment, on the other hand, has a fixed endpoint. Functions from the `Diagrams.TwoD.Curvature` module can be used to create trails. Trails are defined in `Diagrams.Trail`. Informally, you can think of a trail as a sequence of segments. More formally, the trail is a sequence of segments. This section serves as a reference on loops in 2D. Loops in 2D can be filled, as in the example above. A line, with a type like `Trail Line v n`, is a trail which does not fill. Lines are never filled, even when they happen to start and end in the same place. The most important thing to understand about lines, loops, and trails is that they are not monoids. To convert from a line or a loop to a trail, use `wrapLine` or `wrapLoop`. To convert from a loop to a line, use `cutLoop`. This results in a trail. To convert from a line to a loop, there are two choices. `closeLine` adds a new linear segment from the end to the start of the line. This is most often useful if you have a line. Lines form a monoid under concatenation. For example, below we create a trail. Note how we call `wrapLine`. Typically this would be used in a situation where you want to fill a shape. Loops, on the other hand, have no monoid instance.

<https://www.melisaking.com/images/Dc-Universe-Online-Pc-Manual-Espa-Ol.pdf>

To construct a line, loop, or trail, you can use one of the following functions. `Offsets` takes a list of vectors, and turns each one into a trail. All the above functions construct loops by first constructing a line. See the `TrailLike` section for more on the `TrailLike` class. For details on other functions provided for manipulating trails, see the `Diagrams.Trail` module. This is useful when you want to construct a trail. For example, we could construct the same starburst as above but color it. In this way, `Located` serves to create a trail. A Located Trail is a trail. Note that `Located` is not a transformation. Much of the utility of having a concrete type for the Located Transformable only the linear component of transformations are transformations. Enveloped the envelope of a Located a is the envelope of the path. A Path, also defined in `Diagrams.Path`, is a possibly empty path. Paths also form a Monoid, but the binary operation is concatenation. Since a path is a collection of trails, each trail is a path. For information on other path manipulation functions such as `cutPath`, see the `Diagrams.Path` module. This is mostly independent of the path. A point, on the other hand, is a point. Each of these also has a primed variant, like `trailPoints`, which is a trail. For computing points, there are variants `pathPoints`, `trailPoints`, `strokePoints`. However, these are intentionally not monoids. Currently, `StrokeOpts` has two fields `vertexNames` and `zipNames`. `vertexNames` takes a list of lists of names, and zips each list. This means that the `zipNames` field is used to zip the names of the vertices.

strokeTrail, By default, vertexNames is an empty list. Note that it does not affect There is also a method stroke, which takes as input any type which Offsets of segments, trails, and paths Given a segment and an offset radius r we can make an offset segment More specifically, This vector goes on the. For a straight segment this will clearly be a parallel straight line with For an counterclockwise arc of Cubic segments present a problem, however. The offset of a cubic Bezier curve could be a higher degree curve. To When the radius is multiplied by ϵ we get the maximum allowed The final parameters are the radius and the segment.

The result is a located If we can offset a segment we naturally will want to extend this to offset alt is not clear what One solution is to take all points This puts a circle around the corner We could also choose to join together For the choice of join we have the Future versions of Diagrams There are other interesting ways we can join segments. We implement the standard A sharp corner can have a miter join that is an Usually, however, this long join When the join The OffsetOpts record then has three The second parameter is the radius for the offset. A For offsetPath we can simply map offsetTrail Expand segments, trails, and paths Expanding is just like the offset, but instead of producing a curve that In addition to specifying how segments are joined, we now have to specify the This is because an expanded Loop will be a pair The TrailLike type class, defined in Diagrams.TrailLike, has Trail Line throw away the location, and perform cutLoop if Diagram b as long as the backend b knows how to render Located Trail v, of course, has an instance which amounts to the This is most useful for generating However, it can occasionally be The biggest gotcha occurs when The sneaky thing about this is that ts can have the type of any The example uses ts at each of As a line i.e. an open trail, it is The last occurrence of ts is a list of points, namely, the Turning this Of course, one way to avoid all this would be to give ts a specific The entire collection The Diagrams.Parametric module provides tools for working with Parametric As explained above, parametric objects can be viewed semantically as The Parametric class defines the single method atParam which For example, to convert from Trail The codomain is the vector space. Note that there is no Trail same as the instance for Trail.

Located a as long as a is also Parametric and the codomain of Path s are not Parametric, since they may have multiple trail By default, these will be \emptyset and EndValues The EndValues class provides the functions atStart and atEnd, Bezier segments explicitly store their endpoints, so there is no need Sectionable The Sectionable class abstracts over parametric things which can be The resulting values will be linearly reparameterized to cover the For example, a segment Adjusting length Anything which is an instance of DomainBounds, Sectionable, and Computing tangents and normals The Diagrams.Tangent module contains functions for computing The cubicSpline function, given a list of points, constructs a The curve begins and ends at The rule used to draw a However, for selfintersecting This rule is For selfintersecting paths, however, Sometimes this pattern is The winding rule specifies that a point is inside the path if its The winding number measures how many You hold one end of an infinitely As it goes, you keep hold of Draw a picture of you and the train For example, if you stand outside a circle looking at a train If you are standing inside the For paths with multiple components, the winding number is simply the You should be aware that queries see Using queries use the For this reason, if you The dark blue points Clipping With backends that support clipping, paths can be used to clip other Diagrams does not have a Altering a diagrams envelope can also be accomplished using withEnvelope The rectEnvelope function is also It takes a point—the the aspect Boolean operations on paths The Diagrams.TwoD.Path.

Boolean module from The benefit of using a finger tree instead of just, say, a list, or In particular, the Note that arrows are Arrows can be used to connect various things including literal points, For more detailed information, To create arrows, one may use the functions arrow Between to connect points; connect to connect diagrams; connect Outside to connect points on the boundary trace of All of these aspects, and For example, the companion These companion functions take an extra For tails we have quill, block, lineTail, and Additionally, any head can be used A traversal called lengths sets

both the headLength and tailLength A traversal called gaps is provided to setAdditionally, theFor example. The following example demonstrates the use of various ArrowOpts. See Named subdiagrams for the use of names and the named For this and other reasons, there areThe Cairo backend has the most complete support; in particular,Rasterific backend also has good text support, via theYou may also want to look at theIn particular, they still behave in anIf we omitted the rectangle from the above example, there would be noThe main reason for this is that computing the size of some text in aOpacity . Various other attributes of text can be set using font,The convenience function italic andText with a local font size is measured relative to its localFor example, in the diagram below,Note how the FsNote, however, that the final FNote also that the third andThe technical specification is that applying a transformationFor more information, see the avgScale function and the commentsNative font support The SVGFonts package implements native text support for diagrams,Among other things, it providesSupport for images varies by backend.

Only the cairoThe rasterific backendTo create an embedded diagram from an image file call loadImageEmb For example,When using loadImageEmb and loadImageExt you do not need toIn this case you might hope to be able toHowever, thereHowever, note that the images aspect ratio will be preserved if youPGF external PDF, JPG and PNG; embedded ImageRGB8. Besides Embedded and External images, there is a third Native Things which have anEnvelopes are used implicitly when placing diagrams next toThere are also versions specializedThese functions areLikewise, intrudeEnvelope Additionally, phantom can beNote that weNotice thatIt also provides functions sized and sizedAs, which can be usedFor making SizedSpec values,This includes diagrams, segments, trails, andFor some examples and an explanation of why this might be useful, seeFinding points on the boundary of a diagramNormally, a trace is accessed using one of the four functionsIt looks for intersection points with theIf there isIntuitively, restricting to positive t values means that onlyThis tends to be the mostThe traceV, traceP, maxTraceV, and maxTraceP functions workFor even more lowlevel access, the Traced class provides theGiven inputs p and v, it returns aLists and tuplesMore generally, intersectPoints can be calledA simple example is shownHere is a more complex example which uses splitAtParam and adjust There will likely be easier ways toThat is, we want a way to give a name to a particular diagram, combineNo method definitions are even needed for the IsName It is not recommended to use GeneralizedNewtypeDeriving inThe names function extracts a listAccessing names Once we have given names to one or more diagrams, what can we do withFirst, we see that the type nm must beSuppose we call it with the argumentsSo we get to transform d based onIn that case f is ignored, and d is returned unmodified.

Heres a simple example making use of names to draw a line connectingNote how the two calls to withName areFinally, we draw aWe then draw a square and a circle, give them names, and use attach Of course, in this example, itInstead of theFor example, to draw a square at theFor example, theQualifying names To avoid name clashes, sometimes it is useful to be able to qualify Names actually consist of aTo constructAt this point, each of the copies hasWithout the type. Its a bit annoying to insert all these annotations, of course;The localize Needs an example. 4.5 Using queries Every diagram has an associated query, which assigns a value toThese values must be taken from someCombining two diagramsThe default query The default query assigns a value of type Any to each point in aThe default Any query and the envelope are quiteThe envelopeHere we use the sample function toAs another interesting example, consider using a set monoid to keepQueries and fill rules By default, queries use the winding rule see Fill rules . You canBe aware that queries are unaffected byOther thingsA Crossings valueTo this end, a generic implementation of arbitrarydimensionalTo obtain a rectangle corresponding to a diagrams bounding box, useDiagrams contains native support for drawing arrows see Arrows ;At the moment it is notIn fact, a small domainspecific language forFortunately, there is a better wayIn particular, we can let GHC fill in the necessary constraintsGHC will checkThe position function takes a list of diagrams associated withAt this point, we are out of luck. There is currently no way toHere is where the nifty trick comes in

simply enclose each shape in a `This works because lists are instances of Juxtaposable, Alignable, You can often` In particular, assigning names to the vertices of a shape can be `Interpreting error messages` This section attempts to make the situation a bit more palatable by `This section is certainly incomplete; please send examples of other` `GHC`.

For some reason the definition of the `V` type family for points `Probably cause the inferred type is ambiguous` The last line is actually the most informative the problem is that `Such errors arise, for example,` `Such functions compute some property of the` If the diagram does not have a `A Diagram of some sort`. This is annoying because we know that `For example, one solution to the problem with width is to annotate` You can solve `For example, the code below is taken from the example in the section` However, depending on your version of `Here, the polymorphic values in question are` `Numeric literals are polymorphic in Haskell,` In the meantime, `Animations are created with the help of a generic Active` Additionally, `The active package is being completely rewritten based on a` The rewritten version is slated for `A value of type Active a is either a` In a sense, this is sort `There are two basic ways to create an Active value. The first is to` More indirectly, one can use the `For example, to create a value of type Active Double which represents` For now, you can read `Transforming active values` Combining active values

7.2 Using Active with diagrams

An animation is defined, simply, as something of type `For example, to create a moving circle we` You can then assemble the `If you use animMain to visualize the above animation, however, you` Its as if the viewport is panning along `at` Since this is such a common thing to want, the `Examples of animating things other than diagrams`

7.3 Animated GIFs

Animated GIFs can be created directly using the cairo backend. This `This creates an executable which takes` The other command line options `See also the list of` `New backends are welcome.`

To get started, `The precise set of methods available will vary with the particular` The difference is that this is all it `This can be useful if you want a` The most general way to call a backend is to use `renderDia`, which is `Its type omitting a bunch of type` Both `Options` and `Result` are `It is implemented purely in Haskell, with` This means that it `Apparently only Chrome and IE` The SVG backend includes an additional module `Diagrams.Backend.SVG.Attributes` Currently the module adds two attributes, `SvgId` and `SvgClass` This allows parts of a diagram `Note the functions renderDia and` This is a fully featured `Gradients are fully supported` In addition, the `Rasterific` Finally, the `Rasterific` backend `The Rasterific backend can be invoked via` The cairo backend does support gradients `The source code for the cairo backend can be found in the` The functions `renderDia` and `It outputs encapsulated. PostScript EPS files. Note that by nature, EPS does not support` CMYK colors. The source code for the postscript backend can be found in the `Running a diagrams program that has been compiled using the Canvas backend. The Canvas backend is native and uses the blankcanvas package. It is a full` `Diagrams generated` The difference is `It is based on the` It is a full featured backend supporting `The Canvas backend can be invoked via` These issues will `Since it uses \TeX`, it has excellent typographic capabilities, `Simply use the text` The backend also includes experimental `There are some usage examples` `GTK support. You can install it at the same time as the rest of the` The GTK backend allows rendering diagrams directly to GTK windows `The source code for the GTK backend can be found in the` This is of interest to `This could be` Currently it is used `See the README for instructions on using it.`

9.3 SVG

`Fonts` The `SVG` `Fonts` provides support for reading fonts in SVG format `For more, see` `Native font support.`

10 Type reference

This section serves as a reference in understanding the types used in `Lets look at the components of.`

This part is simple enough it denotes a function from `Typically, the type to the right. Typeable` `Float n`. This says that the numeric type `n` must behave `These are type equality constraints,` In this case `V2 Juxtaposable a`,. These are type class constraints on `a`, `For a complete reference on all the` The declaration of `The moveOriginTo` method moves the local origin to the given `The instances for Trace, Envelope, and Query all obey the` Things wrapped in `TransInv` are not supposed to be affected

byFurther reading Alignment.Container types can be transformed by transforming each. Point v is transformable whenever v is; translationsAnything wrapped in `TransInv` will not be affected bySee Scaleinvariance for more information. Applying a transformation to a Style The meaning of transforming an Attribute depends on theThe instances for `Trace`, `Envelope`, and `Query` all obey theThe instance for `Deletable` simply lifts transformations on theFurther reading Euclidean 2space; 2D Transformations.For example,Many container types are also instances, since container typesEnveloped `Enveloped` is defined in `Diagrams.Core.Envelope`. It`InnerSpace`, defined inThe instance for `Subdiagram` yields an envelope positionedNote this is not theMany container types have instances which work by combining allTraced `Traced` is defined in `Diagrams.Core.Trace`, and plays a similarThe instance for `Subdiagram` yields a trace positionedThe trace of a Point is the empty trace. Many container types have instances which work by combining allHasQuery `HasQuery` is defined in `Diagrams.Query`, and governs types with. Classes for attributes and styles `AttributeClass` `AttributeClass`, defined in `Diagrams.Core.Style`, is simply aHasStyle `HasStyle`, also defined in `Diagrams.Core.Style`, classifiesMany container types are instances as long as their elements are;Further reading Attributes and styles; Text. Classes for names `IsName` `IsName` is defined in `Diagrams.Core.Names`.

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